

***DESIGNING THE E-VOTING APPLICATION FOR THE ELECTION OF  
OSIS CHAIRMAN AT MOBILE-BASED TAMTAMA 2 SIDAREJA  
VOCATIONAL SCHOOL  
(Case Study of Tamtama 2 Sidareja Vocational School)***

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***ABSTRACT***

*The election of the OSIS Chairman is an activity held once a year in which the candidates for chairman are elected democratically from among the students and teachers. The author discovered the method used to conduct elections by holding a meeting in the school hall and then the students voting by recording the results of the vote. This takes a very long time and can even result in physical defects in the results of the votes obtained which means that this election will be re-voted. Therefore, the author here designed an application "Designing a Mobile-Based E-Voting Application for the Election of OSIS Chairpersons" which will help students and teachers in selecting OSIS chairperson candidates.*

***Keywords:*** *voting, mobile, OSIS, vocational school, general election*