

BOAT RENTAL SYSTEM APPLICATION MODEL (CASE STUDY AT TANJUNG PUTING NATIONAL PARK)

Ade Apriadi

*Informatics Study Program, Faculty of Science & Technology
University of Technology Yogyakarta
Jl. Ringroad Utara Jombor Sleman Yogyakarta
E-mail : adeapriadi00@gmail.com*

ABSTRACT

Tanjung Puting National Park is one of the tourist attractions in Kumai, West Kotawarigin, Central Kalimantan, Indonesia, where Tanjung Puting is a breeding place for Orang Utans and protected wildlife. Currently, to get there, tourists have to cross a very long river, so a boat is needed to get to the tourist spot. The current boat rental system is still manual or still comes directly to the travel agent. So we need an application or boat rental system to make it easier for tourists to visit Tanjung Puting National Park. In the research method used is the prototyping method. Making this ship rental application or system uses UML (Unified Modeling Language). Test results obtained through black box testing and all functional requirements run well and correctly.